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The CSE Winter 2020 Research Open House kicked off with a keynote from Niantic Platform VP Ed Wu (CSE ’04). Wu discussed the challenges of augmented reality and the new places it will be going. The keynote was particularly grateful to keynote speaker Edward Wu.

After lunch, an industry panel discussed the joys and perils of the working world, followed by the open topics. Congratulations to Michael Barrow, whose poster took first place in the lab segment and a poster session. Audrey Randall was runner-up. Jens Luebeck won first place in research.

As we kick into gear for 2020, we are pleased to celebrate another successful CSE Research Open House. As always, we are excited by the new research flowing out of CSE. We want to hear from you about the projects and news to share, story ideas or comments for our CSE Communications Team, please send them newsworthy@cs.ucsd.edu

Lots more coming up between now and June. Our second annual Celebration of Diversity will be held on May 15. Please mark your calendars, and I will see you there.

Sorin Lerner, a tireless supporter of the Computer Science and Engineering Department, has been honored as JSOE Teacher of the Year (2018-19) in Computer Science and Engineering. Additional kudos to Alex Snoeren, who was recently elected an IEEE Fellow. As always, we are excited by the new research flowing out of CSE. If you have...