Remembering J. Ben Rosen

On Feb. 9, 2013, colleagues, family, and friends honored Ben Rosen, who was an Adjunct Professor in the CSE Department from 1992-2006. J. Ben Rosen received a paver dedication. Ben passed away on April 28, 2009. He was 87 years old. Ben Rosen was a pioneering figure in nonlinear programming and in the application of optimization theory to pattern separation. His latest work was in the area of parallel algorithms for global optimization with applications to computational biology. Ben has left an important legacy in the field of mathematical optimization that will be long remembered and utilized in that field and its applications.

Ben Rosen received his BS in Electrical Engineering from Johns Hopkins University in 1943 and worked on the Manhattan Project in 1944-47. He received his PhD from Columbia Univ in 1952, and was a Postdoc Fellow at the Forrestal Center at Princeton University from 1952 to 1955. Ben headed the Applied Mathematics Department at Shell Development Company in Emeryville, CA from 1955-62 and was a Visiting Professor in the Computer Sciences Department at Stanford Univ. from 1962-64. From 1964-71, he was a Professor in the Computer Sciences Department at the Univ. of Wisconsin at Madison, and its Chair from 1965-68. From 1971-92 he was a Professor in the Computer Sciences Department at the Univ. of Minnesota and its Chair from 1972-81. Those you attended his paver dedication are pictured on the left. From left to right: Back Row: Scott Baden, John Glick, Barbara Olson, Charles Elkan, Gill Williamson. Front row: James Bunch, John Weare, Susan Rosen, Lisa Rosen, Kathy Wolf, Olvi and Claire Mangasarian, Michael Blum

CSE 190: Mobile App Development Presentations

When: Tuesday, March 12, 2013 12:30 - 4:00 PM
Where: CSE Room 1202

In the span of just five years, a non-existent marketplace has exploded into an ecosystem of more than 70 online app stores, 300 thousand developers and over 1 billion apps. By 2015 it is estimated that the app market will surpass $35 billion in annual revenue. The smartphone revolution has changed the face of consumer software development in exciting ways, providing huge overnight success stories and allure that continues to drive people of all ages to develop for these platforms. For the past quarter, students have learned about app design: the importance of user experience, market factors, technology selection, and how to code for Android platforms. Over a dozen teams have worked hard to design and implement their ideas, demonstrate knowledge of their target markets, and deliver on promises of polished apps ready for presentation in online App Stores. Come watch as teams present exciting and innovative apps covering topics ranging from productivity to games. Discover new apps with a Triton-focus that may find homes on devices all around campus in the near future.

SPRING FORWARD! DAYLIGHT SAVINGS TIME!

Don't forget to set your clocks ahead one hour at 2:00am on Sunday, March 10, 2013!